

## PRESLEYS ANNUAL 3-D TOURNAMENT

To be held at: Presleys Outdoors Indoor Archery Range Shoot dates: Qualifier Dates; Jan. 25-26, Feb. 15-16, March 22-23 Tournament Shoot Down; April 5-6

## EVENT DETAILS

Scoring: Shoot 3 qualifiers; keep the two best scores to qualify for the tournament. Shoot only one score per qualifying weekend.
Divisions: Money and Trophy; 75\% payback to money shooters. Trophy shooters competing for trophies only.
Equipment: Start and finish with what you bring to compete.
No speed or arrow restrictions.
Binoculars allowed. No range finders.
No crossbows.
Tourney: Top 64 (registration dependent) in both divisions bracketed head to head shoot down. \#1 vs. \#64, \#2 vs. \#63, etc. Money class to include "BUSH" flight to allow eliminated $1^{\text {st }}$ round shooters to continue shooting for money.
Fees: Money--\$20 for each qualifier round and Tournament Trophy--\$10 for each qualifier round and Tournament
Targets: Rhinehart Targets
Scoring? Center 12-10-8-5 scoring.
Range? Indoor 30 yard range
Time? Shooting line open from 8:00am to 3:00PM on all qualifiers and tournament.

Contacts? Call Mark Cooper at Presleys Outdoors for additional details. 309-697-1193

## Presleys 3D Tournament Rules

1. There are two shooting classes, money and trophy. Shoot what you bring and finish the tournament with what you started with.
2. Any compound, recurve or longbow with sights or scopes. Releases are allowed.
3. No crossbows.
4. Binoculars are allowed as long as they do not incorporate a ranging device within the binocular. The use of rangefinders of any kind are not allowed in the qualifiers or the tournament nor are they allowed on or near the range at any time during the duration of the events. Distance estimation will be done by the shooters eyes only. Stepping off distances to targets will not be allowed and no other ranging devices will be allowed.
5. If a target is blocked by a branch or other object before a shooter shoots an arrow, the shooter may summon a range official and request that the object(s) be moved but only if it blocks the 12, 10 or 8 scoring ring. If an arrow is shot and deflected by an object(s) that was not repositioned by the range official, it will be scored as it lies. Missed shots or shots in another station target will be scored as a zero.
6. While in a shooting station, please be courteous and limit conversation, including conversations with other groups or spectators.
7. Use of cell phones or other electronic listening devices are prohibited during all competition. Prior arrangements may be made with the range official if personal circumstances warrant the use of a cell phone at any time during the competition. Repeated offenses will result in disqualification for the event.
8. Shooting groups will be a maximum of three shooters.
9. Scoring arrows will be scored as $12,10,8$ and 5 . A miss will be recorded as a 0.
10. All arrows will remain in the target until all arrows in the target have been scored. An arrow shaft must be touching a portion of the next highest scoring line to be scored for the higher value. All scoring will be done without the aid of optical devices with the exception of prescription contacts or glasses. The scoring status of any arrow in question must be determined before any arrow is touched or pulled from the target. Any arrow touched or removed before all arrows have been scored in the target will result in the arrow being scored as a 0 . Once arrows have been scored and
removed from the target, no score will be changed. Targets will not be moved for purposes of scoring. All targets must be returned to their proper position after the scoring and removal of all arrows.
11. If both scorers are in agreement then scored arrows will stand. If scorers are unable to reach an agreement, the scorekeepers (except on a call of their own arrow) will alternate the responsibility of making the final determination before any arrows are removed. Groups will be responsible for calling their own arrows.
12. Arrows displaced from the bow while letting down a shot attempt (within reach INSIDE the station) may be picked up by the shooter without penalty. Shooters are to maintain control of all arrows at all times. Unintentional shots propelled by the bow string, out of control, will result in the arrow being scored as a 0 .
13.TARGET PASS-THROUGH OR REBOUND WITHOUT STRIKING ANOTHER ARROW;
A. Arrows passing through the front of, but still in the target, will be pushed back and scored.
B. If the group agrees that an arrow passed through the target's inseam, the shooter will be given a score based on the point of pass through not to exceed 8 points.
C. If the group agrees and confirms that the arrow actually passed through the target due to the high number of arrows that had been shot at the target, the range official is to be notified and the shooter will be allowed to take the score where the passthrough occurred as determined by the group up to a maximum score of 10 points.
D. If the group agrees that the arrow rebounded out of the target without striking another arrow, the shooter will be allowed to take the score where the rebound occurred up to a maximum of 10 points.
13. Any arrow embedded "Robin Hood" in the nock of another arrow will be scored the same as the arrow it is embedded in.
14. Any arrow deflected by contact with another arrow already in the target and still proceeding toward the target will be scored as the greater of;
A. Where it lies in the target.
B. A maximum of 5 points if it is not in the target.
15. A shooter can only shoot arrows into the target that is on their station. If a shooter shoots a target that is not on their station, the arrow shall be scored as a 0 . Shooters may shoot the targets on their station in any order they choose as long as they shoot the assigned targets for that station. Only one arrow, per shooter, per target will be shot from the station. Any shooter shooting more than one arrow into the same target will score the
lesser value of the two arrows.
16. SAFETY PRECAUTIONS
a. Due to overhead lights and fire suppression units, "sky drawing" your bow will not be permitted.
b. Any observed unsafe shooting practices will result in a verbal warning followed by disqualification. No refunds will be given for any infraction.
17. UNSPORTSMANLIKE CONDUCT ON THE RANGE OR TOURNAMENT PROPERTY WILL NOT BE TOLERATED.
a. Any incident of unsportsmanlike conduct reported to a tournament official will be reported to the tournament committee. A report filed by the tournament official to the tournament committee will be reviewed immediately following the day's competition. The first offense upheld by the committee will result in disqualification of the shooter from the day's competition. A second offense will result in a suspension for the remainder of the tournament with no refund of any entry fees already paid.
b. Verbal abuse directed at tournament officials, other shooters or spectators will result in immediate disqualification of the shooter from the tournament.
c. The use of profanity is prohibited and violators are subject to disqualification.
18. SHOOTOFF RULES: MONEY AND TROPHY
a. Each round will consist of 8 targets.
b. The higher score of the two shooters will move on to the next round.
c. In the case of a tie, each shooter will shoot additional target or targets that will be designated by the range official until the tie is broken. This will be a sudden death elimination. The shooter with the higher score will advance to the next round and the shooter with the lower score will be eliminated.
19. SHOOTOFF RULES: MONEY

If a shooter is beaten in the first round in the money
bracket, they have the option of competing in the BUSH
BRACKET. This bracket will shoot down the bottom 32 shooters from the money bracket to determine the best BUSH BRACKET shooter. It will be a single elimination shoot-down. The BUSH BRACKET will then compete for the BUSH BRACKET purse (to be determined).
After the initial round of the MONEY BRACKET and the BUSH BRACKET, any shooter not advancing will be eliminated from the tournament.
20. SCORING:

If a discrepancy exists on calling an arrow's score and scorers cannot agree on the value, then range officials will be summoned to make their call on the arrow(s) in question. Three range officials will judge the arrow's score and will (without discussing their call) present their call to a fourth official by way of an "in or out card". Two matching cards presented by the three range officials to the fourth official will determine the score. The call by the range official is final.

